



End of Year Expectations Computing Year 5

SMSC

- Spiritual Development – Use of Imagination & creativity in their learning
Willingness to reflect on their experiences
- Moral Development – Ability to recognise the between right & wrong
Consequences of actions & behaviour
Investigation moral & ethical views
- Social Development - Working with peers
Recognising rights of others
- Cultural development – Appreciation of different cultures
Investigating & understanding national & global communities

MATHS

- I can explore different viewpoints whilst designing a building
- I can explore the effects of moving points to alter the shape of a vehicle whilst maintaining its form
- I can explore how to edit polygon 3D models to design a model for purpose
- I can print my design as a 2D net and then create a 3D model
- I can use formula to convert measurements
- I can use spreadsheets to calculate the area and perimeter of a shape
- I can use text variables to perform calculations
- I can use a spreadsheet to plan an event

SEN

- The use of technology to train or rehearse: to support pupils with SEN gain literacy and numeracy skills e.g. lexia & maths games
- The use of technology to assist learning removing barriers to communication and interaction.
- The use of technology to enable learning: technology plays an active role in the learning process, perhaps by asking questions, intervening in an activity or presenting interactive scenarios or simulations.

LITERACY

- I can write informative instructions for my game so that other people can play it
- I can create a basic concept map
- I can understand how a concept map can be used to retell stories and information

CAREERS

- | | |
|--------------------------|------------------------|
| App developer | Software Engineer |
| Video Game designer | IT Security Specialist |
| Computer Systems Analyst | Web Designer |
| Technology Manager | Database Administrator |
| Network Administrator | Cyber Security Analyst |
| Data Analyst | Special Effects Artist |
| Multimedia editor | Office Worker |
| Teacher | Business Manager |

COLLABORATION

- Working in groups to produce a collaborative piece of work
- Class blogs showing links to the community and informing parents of learning.
- Use of QR codes on displays & in books to bring learning to life.

